









TANGO Device Server

# SY900S\_Channel User's Guide

# **SY900S\_Channel Class**

Revision: release\_2\_1\_3 - Author: vince\_soleil Implemented in C++ - CVS repository: tango-ds

## **Introduction:**

this device controls one channel of the SY900S rack

## **Class Inheritance:**

Tango::Device\_4ImplSY900S\_Channel

## **Properties:**

Device Properties					
Property name	Property type	Description			
GroupNumber	Tango::DEV_LONG	one group is consisted of severals channels. this property assigns the group number.			
ChannelNumber	Tango::DEV_LONG	one channel is contained inside one group. this property assigns the channel number			
SY900SGenericProxyName	Tango::DEV_STRING				

## Device Properties Default Values:

<b>Property Name</b>	<b>Default Values</b>		
GroupNumber	No default value		
ChannelNumber	No default value		
SY900SGenericProxyName	No default value		

There is no Class properties.

## **States:**

States				
Names Descriptions				
ON	channel is actived and the voltage is applied			
OFF	channel is not actived and the voltage is not applied			
FAULT	a communication problem occured or out of memory			
RUNNING	voltage is changing			

## **Attributes:**

Scalar Attributes						
Attribute name	Data Type	R/W Type	Expert			
voltage: is the output voltage of the channel	DEV_DOUBLE	READ_WRITE	No			
deltaVoltage: This is a diffi¿½rential voltage = current voltage + delta voltage	DEV_DOUBLE	WRITE	No			
targetVoltage: This is the Voltage to reach. This voltage is not applied after setting it. this is the set voltage command group which set the output voltage	DEV_DOUBLE	WRITE	No			
channel: channel number	DEV_LONG	READ	No			
group: group number	DEV_LONG	READ	No			

#### **Commands:**

More Details on commands....

Device Commands for Operator Level					
Command name	Argument In	Argument Out			
Init	DEV_VOID	DEV_VOID			
State	DEV_VOID	DEV_STATE			
Status	DEV_VOID	CONST_DEV_STRING			

#### 1 - Init

• **Description:** This commands re-initialise a device keeping the same network connection. After an Init command executed on a device, it is not necessary for client to re-connect to the device. This command first calls the device *delete\_device()* method and then execute its *init\_device()* method. For C++ device server, all the memory allocated in the *nit\_device()* method must be freed in the *delete\_device()* method.

The language device desctructor automatically calls the *delete\_device()* method.

• Argin:

**DEV\_VOID**: none.

• Argout:

**DEV\_VOID**: none.

• Command allowed for:

O Tango::ON

Tango::OFFTango::FAULTTango::RUNNING

#### 2 - State

- **Description:** This command gets the device state (stored in its *device\_state* data member) and returns it to the caller.
- Argin:

**DEV\_VOID**: none.

• Argout:

**DEV\_STATE**: State Code

- Command allowed for:
- O Tango::ON
- Tango::OFF
- O Tango::FAULT
- Tango::RUNNING

## 3 - Status

- **Description:** This command gets the device status (stored in its *device\_status* data member) and returns it to the caller.
- Argin:

**DEV\_VOID**: none.

• Argout:

**CONST\_DEV\_STRING**: Status description

- Command allowed for:
- O Tango::ON
- Tango::OFF
- Tango::FAULT
- O Tango::RUNNING

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