









TANGO Device Server

Multi Channel Scaler User's Guide

MCS Class

Revision: - Author: tere29 Implemented in C++

Introduction:

Class for a counter used in Multi Channel Scaler mode

Class Inheritance:

Tango::Device_4ImplMCS

Properties:

Device Properties			
Property name Property type Description		Description	
MaxNbChannels	Tango::DEV_LONG	Maximum number of channels en Multi Channel Scaler	
MaxNbAcquisitions	Tango::DEV_LONG	Maximum number of acquisitions to be readout for every channel	

Device Properties Default Values:

Property Name	Default Values		
MaxNbChannels	No default value		
MaxNbAcquisitions	No default value		

There is no Class properties.

States:

States		
Names	Descriptions	
ON		

Attributes:

Scalar Attributes					
Attribute name	Data Type	R/W Type	Expert		
NbChannels: Nb of channels to be readout	DEV_LONG	READ_WRITE	No		
NbAcquisitions: Nb of acquisitions to be readout	DEV_LONG	READ_WRITE	No		
Preset: MCS preset value	DEV_LONG	READ_WRITE	No		

Image Attributes				
Attribute name	Data Type	X Data Length	Y Data Length	Expert
CountsArray : Readout of the MCS. It is one array of efective dimension NbChannel*NbAcquisitions. These has to be used for extracting the readout of a given channel. The counts for all channels in one acquisition are consecutive. For exemplo if the array values are: 1, 3, 5, 6, 2, 8, for 2 channels in 3 acquisitions, the readout of the first channel would be: 1, 5, 2 and of the second: 3, 6, 8.	DEV_LONG	32	10000	No

Commands:

More Details on commands....

Device Commands for Operator Level				
Command name Argument In Argument Ou		Argument Out		
Init	DEV_VOID	DEV_VOID		
State	DEV_VOID	DEV_STATE		
Status	DEV_VOID	CONST_DEV_STRING		
SetupMCS	DEV_VOID	DEV_LONG		
ReadMCS	DEV_VOID	DEV_LONG		

1 - Init

Description: This commands re-initialise a device keeping the same network connection.
 After an Init command executed on a device, it is not necessary for client to re-connect to the device.
 This command first calls the device delete_device() method and then execute its init_device() method.

For C++ device server, all the memory allocated in the nit_device() method must be freed in the delete_device() method.

The language device desctructor automatically calls the *delete_device()* method.

• Argin:

DEV_VOID: none.

• Argout:

DEV_VOID : none.

• Command allowed for:

O Tango::ON

2 - State

- **Description:** This command gets the device state (stored in its *device_state* data member) and returns it to the caller.
- Argin:

DEV_VOID : none.

• Argout:

DEV_STATE: State Code

- Command allowed for:
- O Tango::ON

3 - Status

- **Description:** This command gets the device status (stored in its *device_status* data member) and returns it to the caller.
- Argin:

DEV_VOID: none.

• Argout:

CONST_DEV_STRING: Status description

- Command allowed for:
- O Tango::ON

4 - SetupMCS

- **Description:** Setup the counter to Multi Channel Scaler Mode
- Argin:

DEV_VOID:

• Argout:

DEV_LONG: Completion status

- Command allowed for:
- O Tango::ON

5 - ReadMCS

• Description: Read Multi Channel Scaler

• Argin:

 $DEV_VOID:$

• Argout:

DEV_LONG: Completion status

• Command allowed for:

O Tango::ON

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